Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 03-6060a Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FEE OR BASIC FEE FOR **BASIC FEE** NUMBER FILED 375.00 750.00 NUMBER EXTRA TOTAL CHARGEABLE CLAIMS 7. minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR * If the difference in column 1 is less than zero, enter "0" in column 2 **TOTAL** TOTAL OR CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY **SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT **TIONAL** TIONAL RATE RATE AMENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Minus = Independent X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\alpha}$ REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE AMENDMENT **AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X42 =X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 1) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-ပ REMAINING NUMBER PRESENT **AMENDMENT** TIONAL **AFTER PREVIOUSLY** RATE RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE **FEE** Total Minus ** X\$18= X\$ 9= OR Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

+140=

ADDIT. FEE

TOTAL

+280=

ADDIT. FEE

TOTAL

OR

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.